

## Costume Design Project

**Goal: To research an existing world and create costume designs for two original characters.**

### Requirements:

1. **Choose an established world** such as:
  - Star Wars, The Wizard of Oz, Harry Potter, Pokemon, Sailor Moon, Alice In Wonderland.

You are welcome to choose another option but make sure it is a rich world with lots of visual inspiration so you have material to research.
2. You are a costume designer who has been asked to develop costumes and personas for two ORIGINAL characters that exist in your chosen world.
3. These two characters should embody some sort of tension, conflict, or drama between them. You will need to make design choices to express their characterization and relationships to each other in a visual manner.
4. You will **create two costume designs** (one for each character), that use color, shape, line, and texture to visually express your intentions and ideas. You are encouraged to draw your own character, but you are also welcome to use the body template provided.
5. If the idea of drawing makes you uncomfortable, remember, this isn't about having a "perfect" drawing, it's about being able to visually communicate an idea to the audience and your collaborators. You will be graded on your ability to express your ideas, not on your drawing "ability."
6. You will turn in a **Designer's Statement** that explains and "sells" your design concept to the director. Part of being a designer is collaborating with a team and being able to communicate what choices you make and how they support (and enhance) the overall artistic vision.

PROJECTS ARE DUE -